



GOAL UMPIRE

What is a goal:

A goal (6 points) is scored if the ball is kicked (comes off the leg anywhere below the knee) by an attacking player and it passes between the two goalposts without being touched by any other player. Note that the ball must completely cross the line to register a score and it doesn't matter where a player trying to mark/punch the ball is standing, it just matters where the ball is in relation to the goal line (ie the ball could have already crossed the line by the time a player standing inside the field of play marks it – it counts as a goal). The goal umpire should wait for the umpire to give the all clear before signalling the goal with two hands and then waving two flags. Note that the field umpire may give you an indication that they think it is a goal by raising both hands to their mouth when giving the all clear.

What is a Behind:

A behind (1 point) is scored if the ball passes between a goal post and a behind post, if it has been touched by a player prior to crossing the goal line or it touches a goal post. The goal umpire should wait for the umpire to give the all clear before signalling the point with one hand and then waving one flag. Note that the field umpire may give you an indication that they think it is a behind by raising just one hand to their mouth when giving the all clear. If the field umpire indicates that the ball was touched in flight, you have to signal a behind.

What is a no-score:

If the ball touches a behind post, the ball is out of bounds and the goal umpire indicates to the other umpires by one arm outstretched to the side if it hit the post on the full or one arm raised directly above the head if the ball touched the ground or another player before it bounced into the post. If it passes clearly outside the behind post, signal it out of bounds in the same manner

Signalling and Marking Score Cards:


After signalling the score and waving the flags, the score must be marked immediately on the score card by both goal umpires no matter which end of the ground the score is made. (that is why the goal umpire at the non-scoring end acknowledges the score end by waving the same flags – if the opposite goal umpire does not acknowledge, get their attention via the field umpires if necessary).

Filling in Score Card:

Do not use simple strokes for each goal (ie 1111), but instead use progressive numbers for each score (ie 12345) – that way you don't have to tally them up after each quarter. A correctly filled goal card might look like:



Example Score Card:

 GOAL UMPIRES' SCORE CARD Date: / / 20__ Team: <u>Woody Yalook</u> Team: <u>Opposition Team Name</u>															
	GOALS					BEHINDS			GOALS		BEHINDS				
1 st Quarter	1	2	3	4	5	6	1	2	3	1					
	7	8	9		4				3		1			0	
2 nd Quarter	1	2	3				1	2					1	2	
					3				2		0			2	
3 rd Quarter	1						1	2	3	4	1	2			1
					1					4		2			
4 th Quarter	1	2	3	4			1				1	2			
					4					1		2			5
Total					17					10		5			7
Total Points										102					37
Signed:						<i>Your Signature Here</i>					<i>Other Goal Umpire Signature Here</i>				